

# DJ WILD

The object of DJ Wild is to get a higher five-card poker hand than the dealer. The game is played with five wild cards – the four deuces and one joker.

## GETTING STARTED

You must make equal wagers on the Ante and Blind to play the game. You may also wager on the Trips and/or Two-Way Bad Beat side bet.

You will then get five cards and make a decision: Fold or make a Play wager of 2X your Ante.

## HOW TO PLAY

After all cards have been dealt and the decision has been made to either Fold or make a Play wager of 2X your Ante, the dealer will then reveal their five cards and announce their hand. If the dealer beats your hand, your Ante, Play and Blind bets lose. If the dealer ties your hand, your Ante, Play and Blind bets push. If your hand beats the dealer's, your Ante and Play bets pay 1-1 and your Blind pays according to the pay table below:

FIVE WILDS . . . . .	.1,000 TO 1
ROYAL FLUSH . . . . .	50 TO 1
FIVE-OF-A-KIND . . . . .	.10 TO 1
STRAIGHT FLUSH . . . . .	9 TO 1
FOUR-OF-A-KIND. . . . .	4 TO 1
FULL HOUSE . . . . .	3 TO 1
FLUSH . . . . .	2 TO 1
STRAIGHT. . . . .	1 TO 1
OTHERS . . . . .	PUSH

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## TRIPS WAGER

The Trips wager wins if you have three-of-a-kind or better. Natural hands pay more than ones that use wild cards. All hands with a deuce are not considered "wild". If the deuce is not used as a wild card to make a winning Trips hand, it will be considered "natural".

The pay table for the Trips wager is as follows:

TRIPS	PAYOUT (Wild)	PAYOUT (Natural)
Five Wilds . . . . .	2,000 to 1	2,000 to 1
Royal Flush . . . . .	.90 to 1	1,000 to 1
Five-of-a-Kind . . . . .	.70 to 1	70 to 1
Straight Flush . . . . .	.25 to 1	200 to 1
Four-of-a-Kind . . . . .	6 to 1	60 to 1
Full House . . . . .	5 to 1	30 to 1
Flush . . . . .	.4 to 1	25 to 1
Straight . . . . .	.3 to 1	20 to 1
Three-of-a-Kind . . . . .	.1 to 1	6 to 1

## TWO-WAY BAD BEAT

This is an optional wager which can be made in addition to the Ante and/or Trips wagers.

The Ante and Blind wagers must be made to be able to place a Two-Way Bad Beat wager.

The Two-Way Bad Beat wager pertains to the player's five-card hand versus the dealer's five-card hand.

If a Three-of-a-Kind or better loses, the Two-Way Bad Beat wager wins and is paid according to the following pay table:

HAND BEATEN	PAYOUT
ROYAL FLUSH . . . . .	500 TO 1
FIVE-OF-A-KIND . . . . .	500 TO 1
STRAIGHT FLUSH . . . . .	500 TO 1
FOUR-OF-A-KIND . . . . .	300 TO 1
FULL HOUSE . . . . .	200 TO 1
FLUSH . . . . .	100 TO 1
STRAIGHT . . . . .	50 TO 1
THREE-OF-A-KIND . . . . .	.15 TO 1

